







U.S. Army 2005 MWR Leisure Needs Rusvey

Area I - Uijongbu East Korea



BRIEFING OUTLINE

Area I - Uijongbu East

LEISURE NEEDS SURVEY

- Project Overview
- Methodology
- Patron Sample
- Products

SURVEY RESULTS

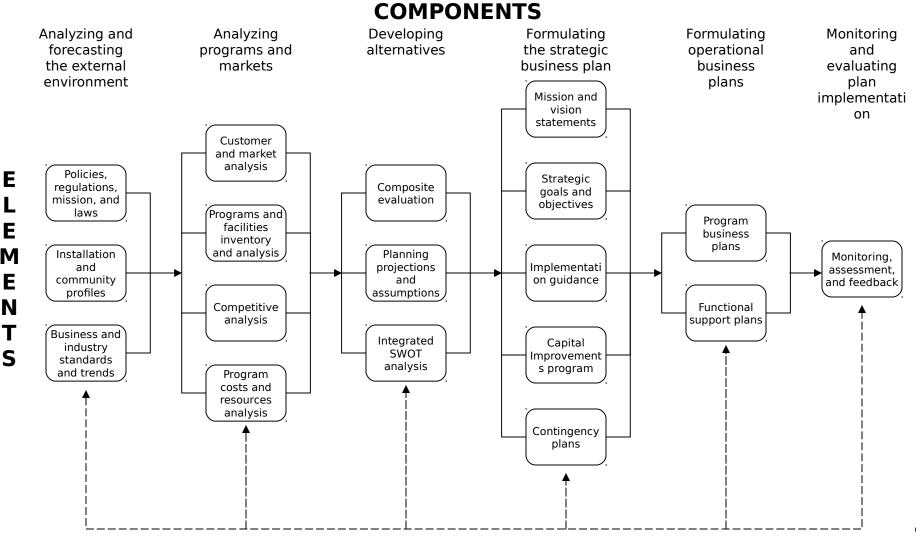
- MWR Programs and Facilities
- Army Community Service
- Child and Youth Services
- Better Opportunities for Single Soldiers
- Leisure Activities
- Deployment and MWR
- Career Intentions

NEXT STEPS

PROJECT OVERVIEW

Area I - Uijongbu East

MWR STRATEGIC BUSINESS PLANNING MODEL



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METHODOLOGY

Area I - Uijongbu East

PROJECT SCOPE

- 92 sites were surveyed in 2005
 - Northeast (21 sites) Europe (20 sites)
 - Northwest (10 sites) Korea (9 sites)
 - Southeast (13 sites) Pacific (5 sites)
 - Southwest(14 sites)



- 249,555 surveys were distributed throughout the Army to four patron groups:
 - Active Duty Soldiers
 - Spouses of Active Duty Soldiers (CONUS only)
 - DA Civilians
 - Retirees (CONUS only)
- 1,123 surveys were distributed at Area I Uijongbu East

SURVEY ADMINISTRATION

- Designed to collect information on installation MWR programs and facilities as well as the leisure activities of your potential market
- 65 multiple choice questions; 7 questions were tailored to your specific installation issues

METHODOLOGY

Area I - Uijongbu East

SURVEY ADMINISTRATION (Continued)

- Active Duty and DA Civilian surveys distributed by installation POCs
- Spouses of Active Duty and Retiree surveys direct mailed to home addresses (CONUS only)
- Web survey option offered for the first time to all respondents

METHODOLOGY

Area I - Uijongbu East

SURVEY SAMPLE

- Four population segments
 - Active Duty

- Civilian Employees
- Spouses of Active Duty (CONUS only) Retirees (CONUS only)
- Response Rates and Confidence Intervals for each patron group and overall sample

	Survey <u>Population</u>	Surveys <u>Distributed</u>	Surveys <u>Returned</u>	Response <u>Rate</u> *	Confidence <u>Interval</u> **
Army:					
Survey Totals	1,212,240	249,555	50,651	20.91%	±.43%
Area I - Uijongbu East:					
Active Duty	2,994	1,108	118	10.65%	±8.84%
Spouses of Active Duty	N/A	N/A	N/A	N/A	N/A
Civilian Employees	18	15	17	113.33%	±5.60%
Retirees	N/A	N/A	N/A	N/A	N/A
Total	3,012	1,123	135	12.02 %	± 8.24 %

^{*} Response rate is calculated by dividing the number of surveys returned by the number of surveys distributed. It should be noted that low response rates (i.e., less than 20%) increase the chance that one or more subgroups (e.g., for active duty patron group, E1-E4 is a subgroup) may be over- or under-represented. Any patron groups with fewer than 15 survey respondents do not have their data reported to protect privacy and ensure representativeness.

^{**}A confidence interval for a sample mean tells us the range in which we are likely to find the true population mean: Assume 300 surveys were returned for an active duty patron group of 1,350. 52% responded that they used the gym in the last year. The 95% confidence interval for this case would be $\pm 5\%$. Thus there is a 95% chance that the TOTAL number of active duty at this installation who used the gym last year is between 47% and 57%. We can be 95% confident that between 634 and 770 active duty used the gym

PATRON SAMPLE*

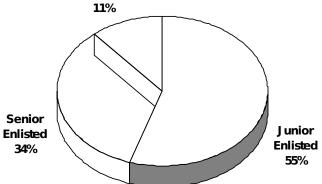
Area I - Uijongbu East

RESPONDENT POPULATION SEGMENTS

ACTIVE DUTY

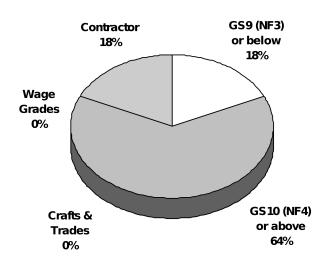
(n = 98)

Officers



CIVILIANS

(n = 11)



^{*}The n provided for each patron group is equal to the number of respondents who provided their rank or paygrade.

PRODUCTS

Area I - Uijongbu East

PRODUCTS

- Comprehensive installation report of survey data in electronic form
- SPSS data file provided to installation representatives for further analyses, if desired
- Installation level briefing of findings
- IMA and Army level roll-up reports and briefings

PRODUCT DISTRIBUTION

- All products provided on CD
- CD distribution to installation MWR Directors, IMA Headquarters, and U.S. Army Community and Family Support Center

MWR PROGRAMS & FACILITIES: USAGE AT AREA I - UIJONGBU EAST

Area I - Uijongbu East

MOST FREQUENTLY USED FACILITIES

Bowling Food & Beverage	57%
Bowling Center	55%
Athletic Fields	44%
BOSS	44%
Swimming Pool	42%

LEAST FREQUENTLY USED FACILITIES

Bowling Pro Shop	16%
Arts & Crafts Center	21%
Multipurpose Sports/Tennis	Courts24%
Swimming Pool	42%
BOSS	44%

MWR PROGRAMS & FACILITIES: SATISFACTION AT AREA I - UIJONGBU EAST*

Area I - Uijongbu East

FACILITIES WITH HIGHEST SATISFACTION RATINGS*

Bowling Pro Snop	4.40
Bowling Food & Beverage	4.20
Bowling Center	4.17
BOSS	4.00
Swimming Pool	4.00

FACILITIES WITH LOWEST SATISFACTION RATINGS*

Athletic Fields 3.63
Multipurpose Sports/Tennis Courts3.94
Arts & Crafts Center 3.95
Swimming Pool 4.00
BOSS 4.00

^{*}Programs and facilities were rated on a 5 point scale: 5 = Very Satisfied and 1 = Very Dissatisfied

MWR PROGRAMS & FACILITIES: QUALITY AT AREA I - UIJONGBU EAST*

Area I - Uijongbu East

FACILITIES WITH HIGHEST QUALITY RATINGS*

Bowling Pro Shop 4.11
BOSS 4.11
Bowling Food & Beverage 4.08
Bowling Center 4.02
Arts & Crafts 3.94

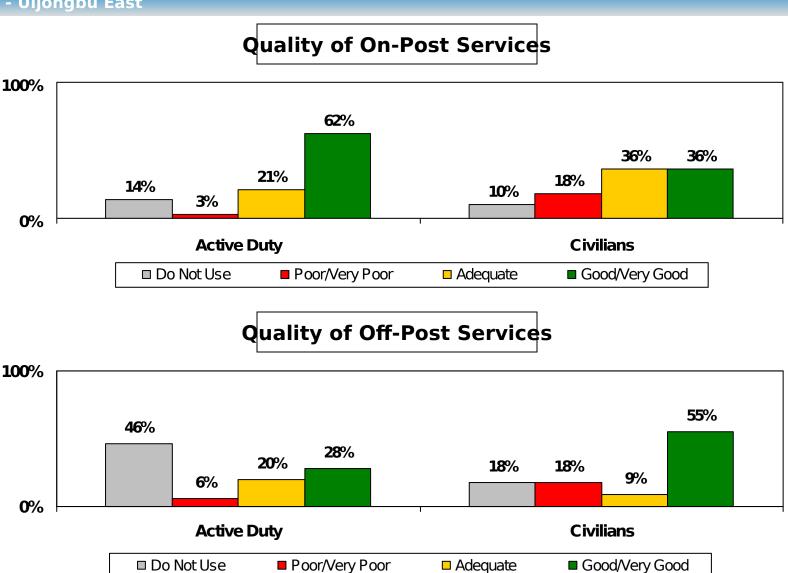
FACILITIES WITH LOWEST QUALITY RATINGS*

Athletic Fields 3.55
Swimming Pool 3.61
Multipurpose Sports/Tennis Courts3.75
Arts & Crafts Center 3.94
Bowling Center 4.02

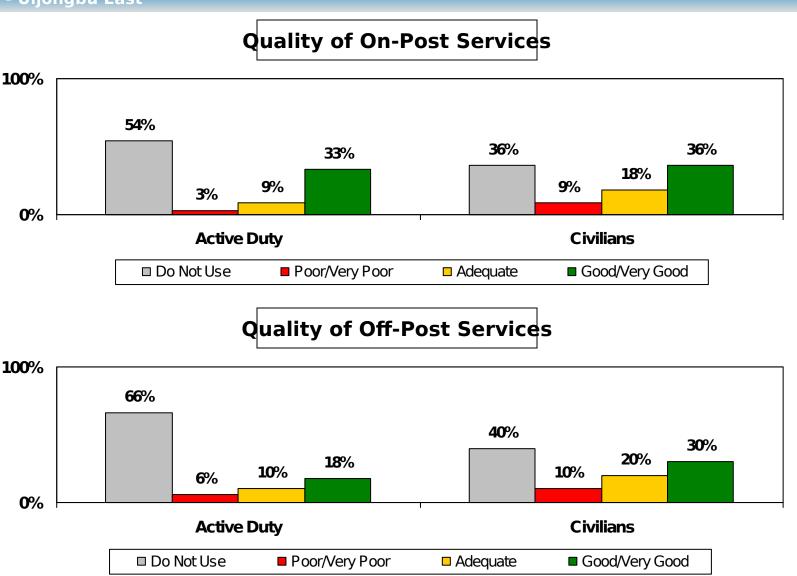
of three quality scores: Building/Facility/Space, Equipment/Furnishings, and Personnel.

^{*}Programs and facilities were rated on a 5 point scale: 5 = Very Good and 1 = Very Poor. These ratings are an average

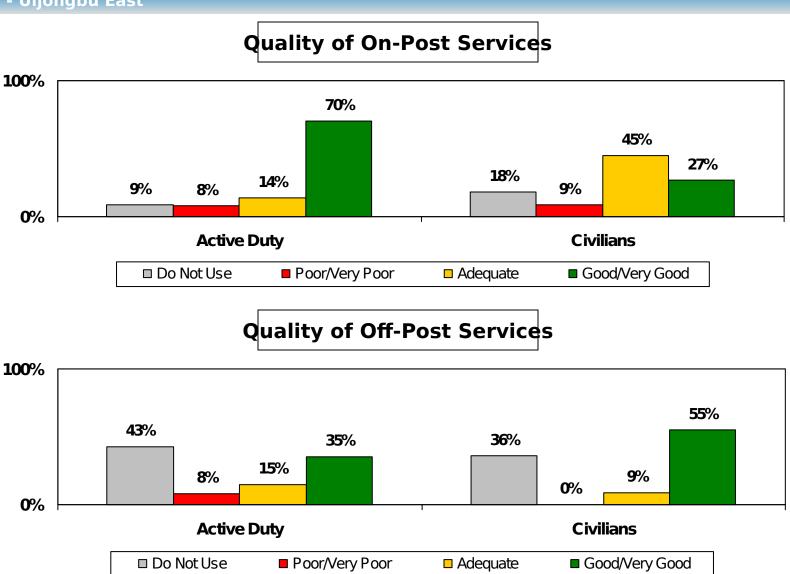
MWR PROGRAMS & FACILITIES: FOOD AND BEVERAGE SERVICES QUALITY



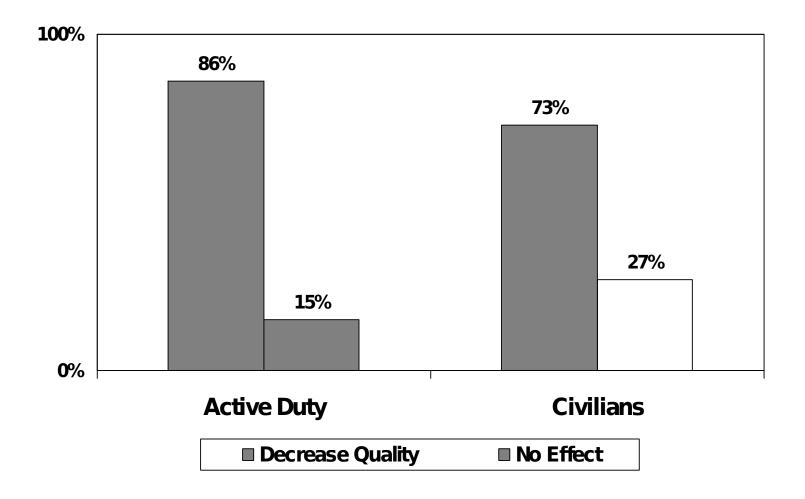
MWR PROGRAMS & FACILITIES: CATERING SERVICES QUALITY



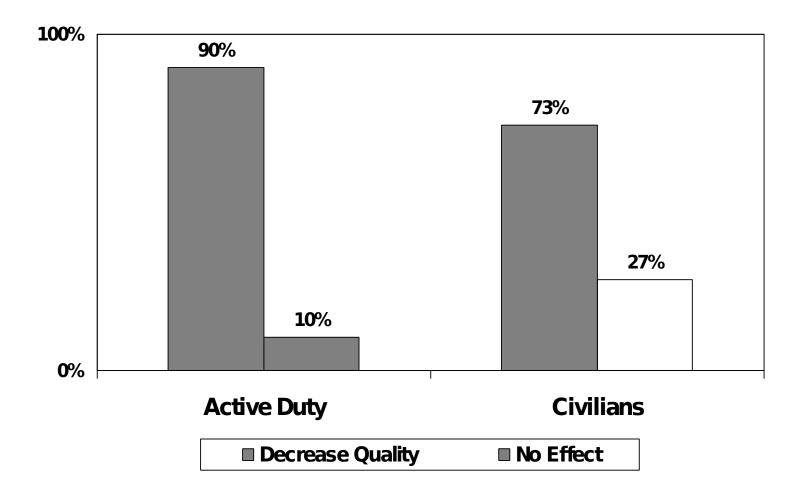
MWR PROGRAMS & FACILITIES: ENTERTAINMENT SERVICES QUALITY



CLUB PROGRAM ELIMINATION EFFECT ON ARMY



MWR PROGRAMS & FACILITIES: RECREATION PROGRAM ELIMINATION EFFECT ON ARMY QOL



MWR PROGRAMS & SERVICES: MOST AND LEAST IMPORTANT ACTIVITIES/PROGRAMS

Area I - Uijongbu East

Top 7 Activities/Programs

Fitness Center/Gymnasium	77%
BOSS	68%
Library	67%
Swimming Pool	63%
Army Lodging	60%
Athletic Fields	55%
Bowling Center	53%

Respondents were asked to select the 7 most important and 7 least important activities and programs offered on an Army installation.

RV Park	72%
Golf Course Pro Shop	59%
Car Wash	58%
Automotive Skills	55%
Cabins & Campgrounds	49%
Golf Course Food & Beverage	47%
Bowling Pro Shop	45%

Bottom 7 Activities/Programs

MWR PROGRAMS & SERVICES: SOURCES OF INFORMATION*

WHERE DO YOU GET INFORMATION?	ACTIVE DUTY	CIVILIANS	TOTAL
Internet	14%	18%	14%
E-mail	18%	36%	18%
Friends and neighbors	43%	45%	43%
Family Readiness Groups (FRGs)	2%	0%	2%
Bulletin boards on post	57 %	55%	57 %
Post newspaper	20%	55%	21%
MWR publications	44%	55%	44%
Radio	14%	45%	14%
Television	17%	64%	17%
My child(ren) let(s) me know	1%	0%	1%
Other unit members or co-workers	40%	18%	40%
Unit or post commander or supervisor	25%	0%	25%
Marquees/billboards	26%	27%	26%
Flyers	44%	55%	44%
Other	9%	18%	9%
I never hear anything	7%	0%	7%

^{*}The top 3 sources of MWR information are shaded for each patron group and the total population.

MWR PROGRAMS/SERVICES: GENERATE FEELING THAT THE ARMY CARES ABOUT ITS PEOPLE*

MWR PROGRAM/SERVICE	ACTIVE DUTY
Army Child and Youth Services	83%
Better Opportunities for Single Soldiers	60%
Army Community Service	56%
MWR Programs and Services	89%

^{*} Positive = moderate, great or very great extent

ARMY COMMUNITY SERVICE: AWARENESS AND BENEFIT - ACTIVE DUTY

ACS PROGRAMS	AWARENESS	BENEFICIAL*	NOT BENEFICIAL*
Information and Referral	44%	84%	16%
Outreach programs	40%	83%	17%
Family Readiness Groups	42%	85%	15%
Relocation Readiness Program	46%	84%	16%
Family Advocacy Program	43%	69%	31%
Crisis intervention	43%	64%	36%
Money management classes, budgeting assistance	43%	82%	18%
Financial counseling, including tax assistance	45%	82%	18%
Consumer information	31%	67%	33%
Employment Readiness Program	34%	82%	18%
Foster child care	24%	60%	40%
Exceptional Family Member Program	32%	78%	22%
Army Family Team Building	33%	80%	20%
Army Family Action Plan	34%	73%	27%

^{*} Percentage of Active Duty users

ARMY COMMUNITY SERVICE: POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE* ACS IMPACTS	ACTIVE DUTY
Satisfaction with my job	50%
Personal job performance/readiness	51%
Unit cohesion and teamwork	52%
Unit readiness	55%
Relationship with my spouse	39%
Relationship with my children	39%
My family's adjustment to Army life	44%
Family preparedness for deployments	49%
Ability to manage my finances	43%
Feeling that I am part of the military community	54%

^{*} Positive = moderate, great or very great extent

CHILD AND YOUTH SERVICES: POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE*CYS IMPACTS	ACTIVE DUTY
Helps minimize lost duty/work time due to lack of child care/youth sponsorship options	100%
Helps minimize lost duty/work time due to lack of child care/youth services	100%
Plays a role in influencing my decision/my spouse's decision to remain in the Army	83%
Allows me to work outside my home	100%
Allows me to work at home	100%
Offers me an employment opportunity within the CYS program	100%
Allows me/my spouse to better concentrate on my/our job(s)	100%
Provides positive growth and development opportunities for my children	83%

^{*} Positive = moderate, great or very great extent

(BOSS):

POSITIVE IMPACTS ON ACTIVE DUTY

POSITIVE* BOSS IMPACTS	ACTIVE DUTY
Satisfaction with my job	50%
Personal job performance/readiness	54%
Unit cohesion and teamwork	59%
Unit readiness	53%
Ability to manage my finances	49%
Feeling that I am part of the military community	58%
Relationship with my children (single parents)	46%
My family's adjustment to Army life (single parents)	52%
Family preparedness for deployments (single parents)	41%

^{*} Positive = moderate, great or very great extent

PREFERENCES OVERALL AND BY PATRON

Area I - Uijongbu East

Top 10 Leisure Activities for All Respondents

Night clubs/lounges	54%
Internet access (library)	48%
Multi-media (videos, DVDs, CDs)	46%
Internet access/applications (home)46%
Reading	44%
Dancing	41%
Watching TV, videotapes, and DVD	s37%
Study/self development	35%
Bowling	34%
Entertaining guests at home	34%

Top 5 for Active Duty

Night clubs/lounges	54%
Internet access (library)	48%
Multi-media (videos, DVDs, CDs)	46%
Internet access/applications (home	e)46%
Reading	43%

Top 5 for Civilians

Reading	78%	
Walking	67%	
Multi-media (videos, DVDs, CDs)	67%	
Watching TV, videotapes, and DVDs60%		
Entertaining guests at home	56%	

LEISURE ACTIVITIES: PREFERENCES BY ACTIVITY CATEGORY

Team Sports	
Basketball	19%
Softball	17%
Volleyball	17%
Touch/flag football	15%
Soccer	11%

Outdoor Recreation	
Camping/hiking/backpacking	16%
Snow skiing/snowboarding	15%
Bicycle riding/mountain biking	15%
Going to beaches/lakes	12%
Fishing	7%

Social	
Night clubs/lounges	54%
Dancing	41%
Entertaining guests at home	34%
Happy hour/social hour	32%
Specially arranged shopping trips	32%

Sports and Fitness	
Bowling	34%
Cardiovascular exercise	32%
Weight/strength training	28%
Running/jogging	19%
Walking	13%

Entertainment	
Watching TV, videotapes, and D	VDs37%
Going to movie theaters	32%
Live entertainment	31%
Plays/shows/concerts	28%
Attending sports events	26%

Special Interests	
Internet access/applications (hon	ne)46%
Computer games	26%
Digital photography	16%
Trips/touring	11%
Automotive detailing/washing	10%

LEISURE ACTIVITIES: MARKET SHARE OF ACTIVITY PREFERENCES ON POST*

ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	OVERALL PARTICIPATION
Internet access (library)	48%	N/A	48%
Multi-media (videos, DVDs, CDs)	46%	N/A	46%
Reading	44%	N/A	44%
Study/self development	35%	N/A	35%
Bowling	34%	0%	34%
Reference/research services	33%	N/A	33%
Going to movie theaters	32%	0%	32%

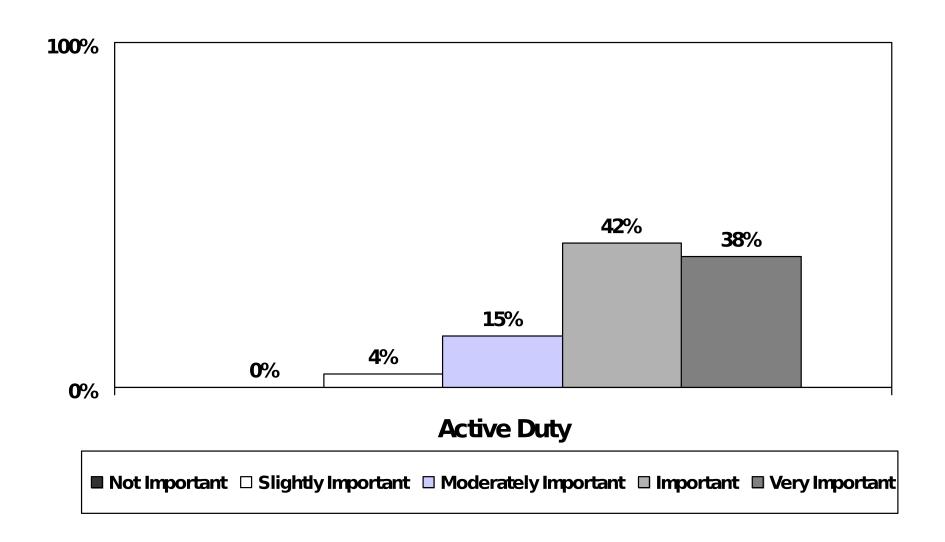
^{*}Top 7 leisure activity preferences ranked by on-post participation.

LEISURE ACTIVITIES: MARKET SHARE OF SPECIAL INTEREST ACTIVITY PREFERENCES BY LOCATION*

ACTIVITIES	PARTICIPATED PRIMARILY ON POST	PARTICIPATED PRIMARILY OFF POST	PARTICIPATED PRIMARILY AT HOME	OVERALL PARTICIPATION
Internet access/applications (home)	14%	0%	32%	46%
Computer games	9%	0%	18%	26%
Digital photography	4%	2%	11%	16%
Trips/touring	6%	4%	0%	11%
Automotive maintenance & repair	5%	0%	5%	10%
Collecting	4%	0%	5%	9%
Automotive detailing/washing	4%	0%	4%	7%

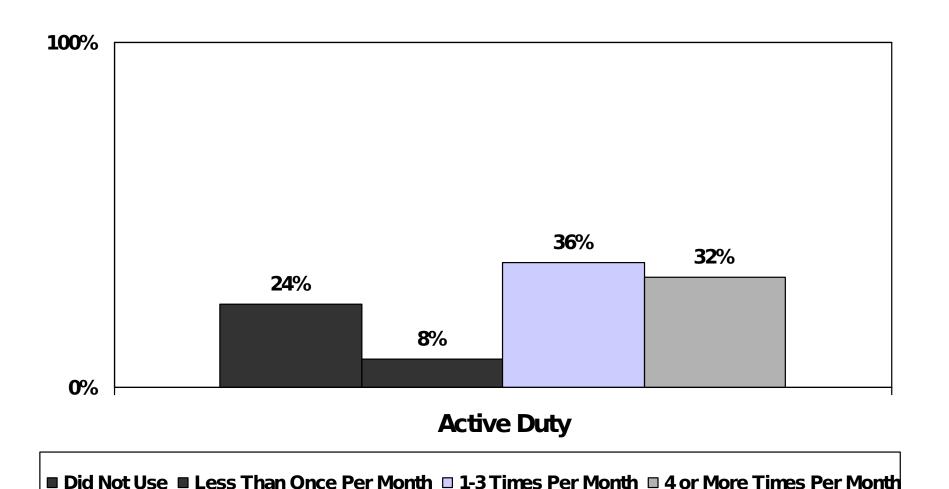
^{*}Top 7 special interest activity preferences ranked by overall participation.

DEPLOYMENT AND MWR: IMPORTANCE OF ACCESS TO MWR DURING DEPLOYMENT



DEPLOYMENT AND MWR: USE OF MWR DURING DEPLOYMENT IN THEATER OR AT HOME

INSTALLATION



CAREER INTENTIONS: ACTIVE DUTY

Current Plans About Making the Military Your Career	ACTIVE DUTY
Definitely will not make military a career	14%
Probably will not make military a career	14%
Undecided	26%
Probably will make military a career	20%
Definitely will make military a career	25%

NEXT STEPS

Area I - Uijongbu East

INSTALLATION REPORTS

- Review information on 91 leisure activities and up to 40 MWR facilities
- Share with Commander and program managers

DATA APPLICATIONS

- Action planning for program change and enhancement
- Strategic business planning
- Five year program planning
- Priorities for Project Validation Assessments
- Follow-up focus groups on items of interest or for clarification of findings
- Input into the Installation Status Report (ISR)